

Enchanted Devices

<b>Appellation</b> _____ <b>Type</b> <input type="checkbox"/> Talisman <input type="checkbox"/> Greater <input type="checkbox"/> Lesser <input type="checkbox"/> Attuned Cobet _____ <input type="checkbox"/> Charged (# of Charges) _____ <input type="checkbox"/> Automaton* <input type="checkbox"/> Cursed** <b>Pawns of vis to open</b> _____ <b>Lbls of effects invested</b> _____ <b>AC(s)*</b> _____	<b>Shape &amp; Material(s)</b> _____ _____ _____ _____ _____ _____
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Verditius Elder Bone(s) _____ / _____	Meaning _____ / _____	Tree _____ / _____	Art(s) _____ / _____
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Effect Title _____	Level _____	Uses / day _____
Trigger _____		Penetration _____
Arts (primary) _____ / _____	(requisites) _____ / _____ / _____ / _____	R _____ D _____ T _____ Maintains Conc <input type="checkbox"/>
Description _____		
Attunement _____		
Lab Total _____		

  

Effect Title _____	Level _____	Uses / day _____
Trigger _____		Penetration _____
Arts (primary) _____ / _____	(requisites) _____ / _____ / _____ / _____	R _____ D _____ T _____ Maintains Conc <input type="checkbox"/>
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Attunement _____		
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Trigger _____		Penetration _____
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Lab Total _____		

\* See Automaton section on addendum page. \*\* See Curse section on addendum page (additional curses, use normal effect space).  
 & Arcane Connections (use names of places, persons or objects). Additional ACs, describe in Effects or use "Crafter's Notes" space.