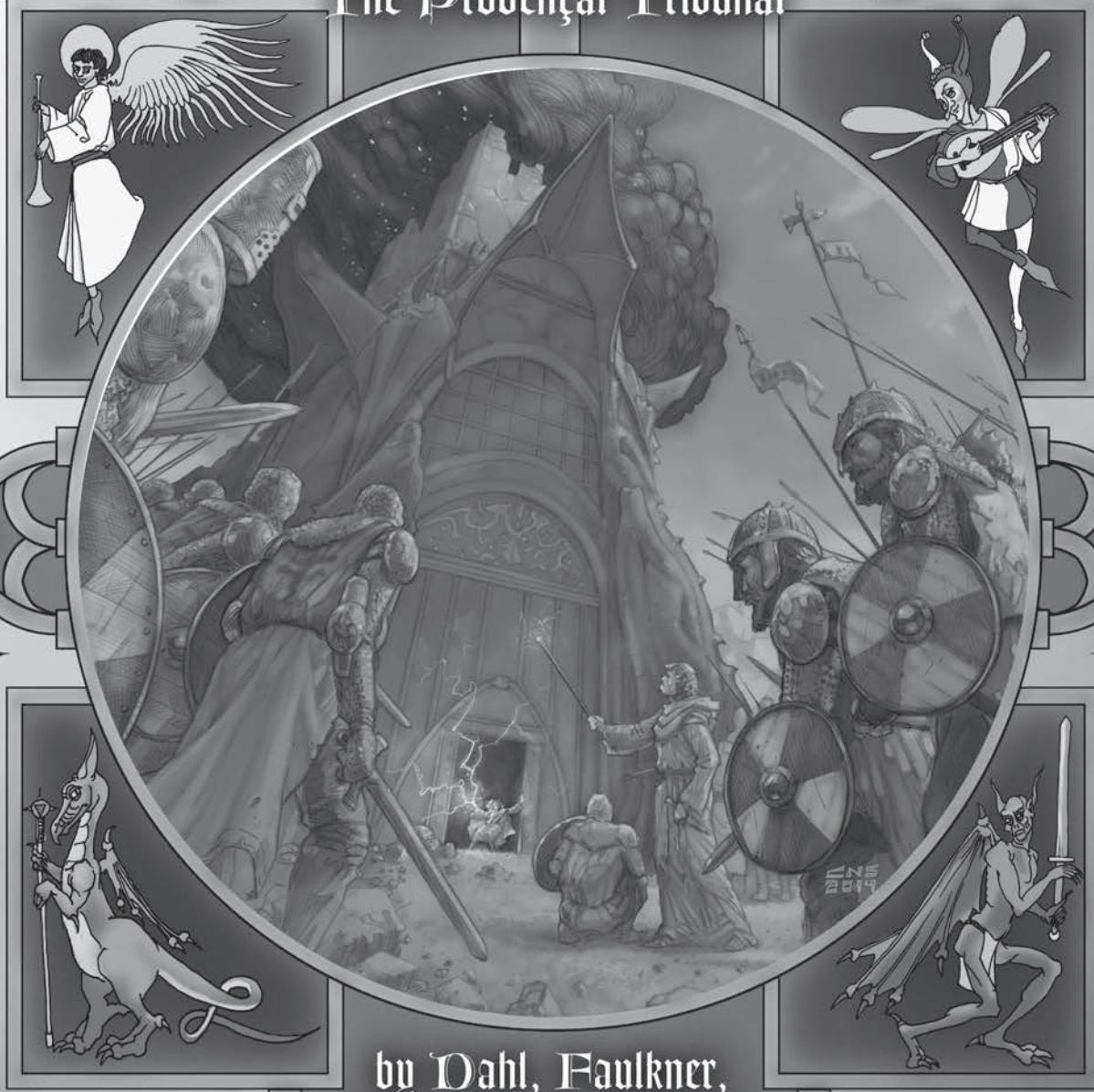


Ars Magica

Faith & Flame

The Provençal Tribunal



by Dahl, Faulkner,
Hayes, McFarland,
& Romer

Faith & Flame

Credits

AUTHORS: Erik Dahl, Mark Faulkner, Lachie Hayes, Ben McFarland,
Christian Jensen Romer

DEVELOPMENT, EDITING, & PROJECT MANAGEMENT: David Chart

PROOFREADING, LAYOUT, & ART DIRECTION: Cam Banks

LAYOUT ASSISTANCE: Michelle Nephew

PUBLISHER: John Nephew

COVER ILLUSTRATION: Christian St. Pierre

CARTOGRAPHY: Matt Ryan

INTERIOR ART: Jason Cole, Jenna Fowler, Susan Knowles, Jeff
Menges, Christian St. Pierre

ADDITIONAL ART: *Roland at Roncesvalles*, Alphonse-Marie-Adolphe
de Neuville, 1883; *Astrology and Astronomy*, Mineola, NY: Dover
Publications, Inc. 2006.

ARS MAGICA FIFTH EDITION TRADE DRESS: J. Scott Reeves

PUBLISHER'S SPECIAL THANKS: Jerry Corrick & the gang at the Source.

FIRST ROUND PLAYTESTERS: Jason Brennan, Justin Brennan, Elisha
Campbell, Robert Major, Eirik Bull, Helge Rager Furuseth,
André Neergaard, Karl Trygve Kalleberg, Donna Giltrap,
Malcolm Harbrow, Aaron Hicks, Richard Love, Antoni Morey
i Pasqual, Guillem Gelabert Perelló, Joan Bauzá Soler, Melcior
Parera Más, Vincent Palmer Richardson, Pelle Kofod, Christian
Rosenkjaer Andersen, Rasmus Strandgaard Soerensen, Mark
Shirley, Camo Coffey, Andrew Walton, Ben Roberts, Barrie
James

SECOND ROUND PLAYTESTERS: Donna Giltrap, Malcolm Harbrow,
Aaron Hicks, Richard Love, Helge Rager Furuseth, Karl Trygve
Kalleberg, Pelle Kofod, Dan Ilut, John Illingworth, Rob Llwyd,
Matt Ryan, Mark Shirley, Camo Coffey

THIRD ROUND PLAYTESTERS: Helge Rager Furuseth, Martin Granseth,
Ola Hulbak, Karl Trygve Kalleberg, André Neergaard, Rasmus
Strandgaard Sørensen, Christian Rosenkjaer Andersen, Pelle
Kofod, Dan Ilut, John Illingworth, Robert Brown Llwyd, Matt
Ryan, Christoph Safferling, Jan Sprenger

AUTHOR BIOGRAPHIES

Erik Dahl has been writing for *Ars Magica* for almost ten years, and appropriately this is his thirteenth book for the Fifth Edition, the thirteenth Tribunal book of the line. He lives in far-off California, which he fancies to be an Arcadian analogue of Provence. He organizes the annual Grand Tribunal America convention every summer and hopes that the reader will consider attending. He was especially glad to work with Ben McFarland, who took everything that Erik did on this project and made all of it better. Thanks, Ben!

Mark Faulkner works as a chef at the Castle nightclub in Chicago. Formerly known as Excalibur, and long before as Limelight, the building was originally the Chicago Historic Society. Legend has it that it is haunted by several various ghosts and that occult rituals are conducted in secret rooms. Mark would like to thank everyone who participated in the creation of this book: the authors, the editor, the playtesters, Atlas staff, and God almighty.

Lachie Hayes lives a very long way from Provence in a land where bunyips rather than dracs are the most famous mythical water creatures. He'd like to thank Timothy Ferguson for the inspiration for the Coenobium found in the new House Jerbiton description, but also the dedicated playtesters for being the unyielding anvil upon which this supplement was forged by repeated hammering on the part of the authors. This is Jarkman's third contribution to *Ars Magica* Fifth Edition.

Ben McFarland lives in the wilds of Upstate New York, where he continues to venture into mysterious regiones in search of adventure with the priceless support of his wonderful wife, Mandy, his family, and the excellent advice of his steadfast friend, James.

CJ Romer first encountered this Tribunal via the early books Misstridge and Pact of Pasaquine, which helped shape his idea of what *Ars Magica* should be. He really enjoyed writing for a book where the Hermetic culture is not that different from the one described in rulebook, which after Thebes and Hibernia made a great change. He would like to dedicate his efforts on this book to the faithful grog, Hugh Wake.



Ars Magica players participate in a thriving fan community by subscribing to email discussion lists (like the Berkeley list), compiling archives of game material (such as Project Redcap), maintaining fan-created web sites, and running demos through Atlas Games' Special Ops program. To learn more, visit www.atlas-games.com/ArM5. You can also participate in discussions of *Ars Magica* at the official Atlas Games forums located at forum.atlas-games.com.

Copyright 2014 Trident, Inc. d/b/a Atlas Games. All rights reserved. Reproduction of this work by any means without written permission from the publisher, except short excerpts for the purpose of reviews, is expressly prohibited. Printed in USA.

Ars Magica, Mythic Europe, and Charting New Realms of Imagination are trademarks of Trident, Inc. Order of Hermes, Tremere, and Doissetep are trademarks of White Wolf, Inc. and are used with permission.

ISBN-10: 1-58978-149-X • ISBN-13: 978-1-58978-149-8

Faith & Flame

Contents

I. Introduction	6
How to Use this Book	6
II. History & Culture	7
The Roman Provinces	7
The Coming of Christianity	7
The Gothic Kingdom of Septimania	7
The Frankish Conquest	9
The Early Order of Hermes	9
The Covenant of Val-Negra	9
Raiders!	9
<i>Fraxinetum and the Founding of the Coenobium (889–975)</i>	10
The Shaping of the Tribunal	10
The Schism War	10
The Fall of Val-Negra	11
The Counts of Toulouse	11
<i>Troubadours</i>	12
<i>Notaries</i>	12
An Occitanian Tribunal	12
The Fall of Windgraven	12
The Tribunal of 1207	12
HERETICS.....	13
The Cathars	13
<i>Beliefs of the Cathars</i>	13
<i>Organization of the Cathars</i>	14
<i>The Cathars and the Dominion</i>	15
<i>The Cathars and the Order of Hermes</i>	15
The Waldensians	15
The Luciferians	15
THE ALBIGENSIAN CRUSADE.....	15
<i>Winning Back Souls</i>	15
<i>Death on the Riverbank</i>	16
<i>The Crusade Is Preached</i>	16
<i>Kill Them All</i>	16
<i>God Will Know His Own</i>	17
<i>Treachery at Carcassonne</i>	17
<i>A New Leader</i>	17
<i>A Handful of Knights</i>	18
<i>The Fall of Mistridge</i>	18
<i>Murder of the Monks</i>	18
<i>The Fall of Minerve and Termes</i>	18
<i>A Last Chance at Peace?</i>	18
<i>The Massacre at Montgey</i>	18

<i>and the Fall of Lariander</i>	18
<i>The Battle of St Martin-Lalande</i>	18
<i>The Children's Crusade</i>	18
<i>The Battle of Muret</i>	19
<i>The Struggle for Toulouse</i>	19
<i>The French Intervention</i>	19
LANGUAGES OF SOUTHERN FRANCE.....	19
III. Hermetic Culture	21
Founding a New Covenant	21
Residency	22
THE COVENANTS OF	
THE PROVENCAL TRIBUNAL.....	22
Other Magi of Provence	25
CULTS & FACTIONS OF PROVENCE	27
The Legion of Mithras	27
The Cult of Mercury	28
The Knights of the Green Stone	29
The Matres & Matrones	29
An Ex Miscellanea Tradition: The Gorgiastic Cathars	30
THE TRIBUNAL OF 1214.....	32
THE UPCOMING TRIBUNAL OF 1221...	32
IV. The County of Toulouse	33
THE COUNTS OF TOULOUSE	33
TOULOUSE	34
The Walls	34
The Capitole	34
Two Churchmen	35
Districts of Toulouse	36
<i>Saint-Sernin</i>	36
<i>La Pierre</i>	36
<i>Santa Maria Dealbata (St. Mary the White)</i>	37
<i>Saint-Etienne</i>	37
<i>Pont-Vieux</i>	38
<i>Daraude, the District of the Sea Bream</i>	38
TOLOSA PARATGE	38
History	39
Setting and Description	40
Culture and Traditions	40
Magi	40
Covenfolk	41
OSTAL DES EXILES	47
History	47
Setting and Description	48
Culture and Traditions	48
Magi	48
Covenfolk	49
V. Gascony	50
The Way of St. James	51
Infernal Influences	51
BORDEAUX	53
Bazas	53
Blaye	54
The Médoc	54
<i>Blanquefort</i>	55

Faith & Flame

Soulac.....	55	AEDES MERCURII.....	83	County of Millau	103
Dolmens	55	Setting and Description	83	County of Roussillon	103
Rosefleur.....	56	The Magi	84	<i>Perpignan</i>	103
Knightly Matters	58	MINIATA SOPHIA	86	VASSALS OF ARAGON.....	104
Knights Templar	58	History.....	86	County of Foix.....	104
Knights Hospitaller.....	59	Setting and Description	86	County of Provence.....	104
Knights of St. James of the Sword.....	59	Culture and Traditions	86	LOCAL FLAVOR	104
Langon	60	The Magi	87	Moorish Raiders	104
Marmande	60	Covenfolk	88	Jewish Scholars	105
AUCH	60	THE BASQUES.....	88	Knights of the Order of Aubrac	105
Agen.....	61	Basque Country.....	88	Traveling Troubadours	105
La Romieu	61	Language.....	88	Via Domitia	105
BAYONNE	61	History.....	88	COVENANT OF STELLA DURUS	106
MIMIZAN	64	Culture.....	89	History	106
Magi of Mimizan	64	Mythology and Magic	89	Setting and Description	106
Pau	65	New & Modified Virtues & Flaws	91	Culture and Traditions	106
Tarbes.....	65	THE SORGINAK.....	91	The Magi	106
Lourdes	66	Sorginak History.....	92	Covenfolk	109
CASTRA SOLIS	67	Akelarre.....	92	COVENANT OF ARA MAXIMA NOVA	109
The Magi	68	SORGINAK MAGIC	93	History	110
The Covenant	69	Favored Abilities	93	Setting and Description	110
THE SERPENT'S VENOM.....	69	Initiations	93	Culture and Traditions	110
Fruit and Seeds.....	70	New & Modified Virtues & Flaws	93	<i>The Pilgrimage to Rome</i>	110
Sins of the Past.....	70	Sorginak Powers	94	<i>Seeking the Hesperides</i>	110
Schemes of the Present	73	Casting Methods	94	<i>Spirits of the Vineyards</i>	111
VI. The Pyrenees and the Hispanic March	75	Hex.....	95	The Magi	111
DOMAINS OF THE HISPANIC MARCH	75	Premonitions/Visions	95	Covenfolk	112
Kingdoms of Castile and Navarre	76	Wilderness Sense.....	95		
Pamplona.....	76	Summoning	95		
County of Labourd	76	Commanding	96		
Lower Navarre	77	Ecstatic Magic	96		
Viscounty of Soule.....	77	Warping	97		
Kingdom of Aragon and the County of Barcelona	77	Epiphany	98		
County of Besalu.....	77	Debasement.....	98		
County of Conflent	77				
County of Cerdagne.....	77	Hermetic Considerations.....	98		
County of Pallars.....	77	Exotic Casting.....	98		
Counties of Jaca, Sobrarbe and Ribagorza.....	78				
County of Urgell	78				
Andorra.....	78				
GEOGRAPHIC LOCATIONS	78				
Zugarramurdi Cave	78				
Roncevaux Pass	78				
Mount Perditu.....	78				
Breach of Roland	79				
The Mallos de Riglos	79				
Les Gorges de Galamus	79				
Cave Systems	79				
BELLAQUIN.....	80				
History	81				
Setting and Description	81				
Culture and Traditions	82				
Magi	82				
Covenfolk	83				
VII. Narbonnaise	99				
LOCAL NOBILITY	99				
TERRITORY OF RAIMOND VI.....	99				
County of Lodeve	99				
St. Thibery.....	99				
VASSALS OF TOULOUSE.....	100				
County of Beziers	100				
Beziers	100				
Duchy of Narbonne	100				
Narbonne	101				
County of Nimes	101				
Nimes	102				
The Bramabiau Gorge	102				
Grotto of Faeries	102				
The Nemausian Spring	102				
March of Provence	102				
Avignon	102				
County of Rodez	102				
Rodez	102				
TERRITORY OF JAMES OF ARAGON	103				
County of Gévaudan.....	103				
Montpellier	103				
VIII. Arelat	115				
THE LEGACY OF FRAXINETUM.....	114				
THE RHONE VALLEY.....	115				
Avignon	115				
Pont Saint-Bénézet	116				
St Andre	116				
Beaucaire	117				
The Drac	117				
Aucassin of Tytalus	117				
Tarascon	117				
Arles	117				
Les Arenes	117				
The Alyscamps	118				
The Barbegal Ruins	118				
Pont Flavian	118				
The Alpilles	118				
Les Baux	119				
The Camargue	120				
St Gilles-du-Gard	123				
Orange	124				
Plaine de la Crau	124				
EASTERN PROVENCE	124				
Marseilles	124				
Toulon	124				
Of Purple and of Crimson	125				
The Hyeres Islands	125				
Massifs des Maures	125				
La Garde-Freinet	125				
Mount Ventoux	126				
Forcalquier	127				
Aix.....	127				

Faith & Flame

Iles de Lérins	127
<i>Tropaeum Alpium</i>	127
LOWER BURGUNDY.....	128
Vienne	128
Grand Chartreuse	128
Aix Les Bains	128
THE COENOBIIUM RHODANIEN.....	128
History.....	129
Setting & Description	130
<i>Avignon</i> :	
<i>The Sub Pontem Chambers</i>	130
<i>Arles: the Mercer House</i>	
<i>at St Cyprian's</i>	130
<i>The Camargue: the Factory at Trinquetaille</i>	131

Magi	131
Covenfolk	134
Culture & Traditions.....	134

IX. The Lost Covenant of Val-Negra 135

History.....	135
<i>Delendar the Destroyer</i>	135
<i>The Founding</i>	135
<i>The Golden Age</i>	135
<i>The Schism War</i>	135
Setting & Description	136
<i>Into the Black Vale</i>	136
<i>The Village of Perdut</i>	136

<i>The Labyrinthine Caverns</i>	137
<i>The Valley of Mists</i>	137
<i>The Fortress of Val-Negra</i>	137
Sites of Interest	137
<i>The Guardian's Tower</i>	137
<i>The Black Tower</i>	137
<i>The Iron Door</i>	139
<i>The Grand Library</i>	140
<i>Inirelte's Tower</i>	140
<i>The Catacombs</i>	140
<i>The Shrine of the Aerie</i>	140
THE AERIE CLAN	141
Lifecycle of the Aerie.....	141

List of Inserts

List of Inserts	5
Story Seed: Golden Treasures	7
Charlemagne	10
Fallen Covenants of the Tribunal	11
Virtue: Troubadour/Trobaírítz	13
Virtue: Notary	13
What is Heresy?	13
A Note On Terminology	14
The Consolamentum	14
The Cathars and Pacifism	16
Playing a Perfectus	16
The Bogomils	17
The Crusade and Your Saga	17
Saint Dominic	17
Example Southern French Names	20
The Covenant Oath	21
A Tribunal for Every Magus?	22
New Mercurian Rituals	26
Consecration of Priamitus	28
New Virtues	29
The Procrustean League	30
Tres of Ex Miscellanea	30
Potential Parents	
of the Provençal Tribunal	31
Toulouse Covenants	33
Toulouse, City of Towers	35
Story Seed: Residence Requirement....	36
The Mystery of the Regio	37
The Magic Lake	38
Story Seed: The Borrowed Book	41
Story Seed: The Ghost of Na Geralda..	43
Story Seed: A Rare Vintage	43
Story Seed: The Traitors of Lolmie ..	43
Story Seed: St. John's Eve	44
Story Seed: An Unrepentant Bishop?..	45
Story Seed: The Daughters of Na Loba ..	46
Story Seed: The Scrabbling Dead	46
Story Seed: The Way of Secrets	51
Story Seed: Six Deadly Spirits	51
Cenodoxus Superbia,	
Lord of Pride and Envy	52
Gascony Covenants	53
Adrian, the Voice of Safety	54
Julian/Julia, the Tempter	
of the Way of St. James	55
Story Seed: The Hero's True Panopoly	56
The Helen of Gaul	56
Oriande la Fee	57
Story Seed: Ill-Met By Moonlight.....	58
Unicorn	59
Story Seed: Scourge of the Way	61
New Virtue: Saint's Aid	61
Matagot	62
Story Seed: Feed Me	62
Lou Carcolh	63
Rebecca Ex Miscellanea and Sorgina ..	65
Sarda Whale	66
Story Seed: Time is Short	66
The Guide	70
The Serpent	72
The Stone	74
Tangled Ties	76
Story Seed: A Timeless Monk	76
Story Seed: The Bitter Lord	76
Covenants of the Pyrenees	77
Story Seed: Who	
Watches the Watchtower?	79
Story Seed: Looking for a Lord	79
Story Seed: Contested County	79
Story Seed: A Giant Witch	79
Story Seed & Vis Site:	
The Cairn of Pyrene	80
Pyrene the Spectre	80
Story Seeds for Minitia Sophia	87
The Song of Roland	89
Common Basque Names	89
The White Lord	90
Estranged Relatives	90
Story Seed: Claim the Comb	92
Story Seed: Power, Unorganized	92
Male Sorginak	93
The Many Faces of Mari	94
Example Hexes	95
Potent Magic	96
Tradition Ex Miscellanea:	
Hermetic Sorginak	97
Covenants of Narbonnais	99
Vis Site: The Ancient Wine Press	99
Old Man of the Bridge:	
The Tempter of St. Thibery	100
Story Seed: The Wolves o	
f the Massif Central	103
Crown of Thorns Fragment Relic.....	104
Vis Site: The Abandoned Mine	104
Story Seed: A Pirate's Life	105
Story Seed: The Rampaging Golem..	105
The Jinn Corsair,	
Howling Knife of the Dunes	107
Story Seed: Marriages of Calculation....	107
Story Seed: Vis from the Stream	108
Vis Site: Heraclean Vis	110
Story Seed: The Expedition	111
Saga Seed: The Rise	
and Rise of the Coenobium	114
Not the Lotharingian Tribunal	114
Arelat Covenants	114
Boats of the Rhone	115
The Hermetic Toll	
and the Price of Hospitality	115
Drac, Lesser	116
Story Seeds: Beaucaire & Tarascon ..	118
Story Seeds: Arles	119
A Small Tarasque	120
The Ogre Under the Bridge	121
The Ruins of Glanum	122
The Legacy of Balthazar	122
Le Chevre D'Or	123
Salt for Life, Life for Salt	123
Story Seed: The Green Magi	
in the Trees	124
The Pirate Isles	125
Story Seed: The Mistral	126
The Ghosts of the Garagai Gorge....	127
Story Seed: The Magic Milestone....	127
The Lost Chapters of Portus Cottiae...	129
The Carthusian Order	130
Is the Coenobium in Good Taste?....	131
Notes on Urban Magic	
and the Island of Barthelasse	131
The Masques of the Coenobium	132
Saga Seeds: Joining the Coenobium...	133
Story Seed: Lighting the Way	137
A Ruin Wreathed in Flowers	138
Shroud of Memories	139
A Covenant of Ghosts	139
The Adulteration of Flambeau	
(Malignancy, Autumn).....	140
Character Guide: Aerie Guard	142