

**DECK A: NOBILITY**

No.	Card Name	Category
1	Contest	Event
2	Escaping	Event
3	Fighting	Event
4	Opening	Event
5	Someone is Hurt	Event
6	Imprisoned	Event
7	This Breaks	Event
8	Rescued*	Event-INT
9	Food	Thing
10	Ring	Thing
11	Sword	Thing
12	Trap	Thing
13	Key*	Thing-INT
14	Crown*	Thing-INT
15	Treasure*	Thing-INT
16	Beautiful	Aspect
17	Brave	Aspect
18	Disguised	Aspect
19	Hidden	Aspect
20	Healed	Aspect
21	Stolen	Aspect
22	Wise	Aspect
23	Secret*	Aspect-INT
24	City	Place
25	Dungeon	Place
26	Garden	Place
27	Palace	Place
28	Road	Place
29	Tower	Place
30	Church*	Place-INT
31	King	Character
32	Prince	Character
33	Princess	Character

**DECK B: COMMONERS**

No.	Card Name	Category
1	Arguing	Event
2	Sleeping	Event
3	Falling in Love	Event
4	Making Mischief	Event
5	Meeting	Event
6	Planning	Event
7	Parting Ways*	Event-INT
8	This is Revealed*	Event-INT
9	Axe	Thing
10	Clothes	Thing
11	Door	Thing
12	Stairs	Thing
13	Tree	Thing
14	Wall	Thing
15	Window	Thing
16	Foolish	Aspect
17	Frightened	Aspect
18	Happy	Aspect
19	Lucky	Aspect
20	Sad	Aspect
21	Ugly	Aspect
22	Very Strong	Aspect
23	Blind*	Aspect-INT
24	Crazy*	Aspect-INT
25	Cottage	Place
26	Forest	Place
27	Kitchen	Place
28	River	Place
29	Village	Place
30	Home*	Place-INT
31	Beggar	Character
32	Brother or Sister	Character
33	Child	Character

**DECK C: OUTSIDERS**

No.	Card Name	Category
1	Lost	Event
2	Found	Event
3	Journey	Event
4	This Comes Alive	Event
5	Storm	Event
6	Time Passes	Event
7	Transforming	Event
8	Dying*	Event-INT
9	Returned*	Event-INT
10	Book	Thing
11	Cauldron	Thing
12	Fire	Thing
13	Spell	Thing
14	A Well	Thing
15	Gift*	Thing-INT
16	Cursed	Aspect
17	Poisoned	Aspect
18	This Can Fly	Aspect
19	This Can Talk	Aspect
20	Tiny	Aspect
21	Wicked	Aspect
22	Far Away*	Aspect-INT
23	Long-lost*	Aspect-INT
24	Cave	Place
25	In the Sky	Place
26	Mountain	Place
27	Night	Place
28	Swamp	Place
29	Kingdom*	Place-INT
30	Ruin*	Place-INT
31	Fairy	Character
32	Giant	Character
33	Wolf	Character

34 Queen	Character	34 Stepmother	Character	34 Frog	Character
35 Guard	Character	35 Parent	Character	35 Horse	Character
36 Cook	Character	36 Husband or Wife*	Character-INT	36 Monster	Character
37 Enemy*	Character-INT	37 Old Person*	Character-INT	37 Dragon	Character
38 Thief*	Character-INT	38 Orphan*	Character-INT	38 Witch	Character
39 And for all I know they may be dancing in the palace still.	Ending	39 And his mother was delighted with such an unusual gift.	Ending	39 And as long as she lived it could never be removed.	Ending
40 And the kingdom rejoiced at the end of the tyrant's reign.	Ending	40 And she kept her father's advice in mind from that day onwards.	Ending	40 And so the witch perished in her own cauldron.	Ending
41 Despite his terrible crime, the king agreed to spare his life.	Ending	41 And so the old woman's prophecy had been fulfilled.	Ending	41 Beaten, the foul creature was driven out of the kingdom.	Ending
42 Her courage had made her rich.	Ending	42 And the parents were reunited with their long-lost child.	Ending	42 But no matter how hard they searched they were never able to find it again.	Ending
43 She escaped that awful place and fled home.	Ending	43 And they remained blind for the rest of their days for their wickedness and falsehood.	Ending	43 Every day he saw the result of his disobedience, and wept.	Ending
44 She never let her treasure out of her sight again.	Ending	44 And when they died they passed it on to their children.	Ending	44 He was freed from his enchantment and the next day they were married.	Ending
45 So he told her he was the prince and they lived happily ever after.	Ending	45 He lived the rest of his life as a beggar ... which was perfectly just.	Ending	45 So it was transformed back into human form.	Ending
46 So she revealed her true identity and they were married.	Ending	46 He saw the error of his ways and lived a good life from that day forward.	Ending	46 So she knew that her visitor had been a monster all along.	Ending

47 So the cook prepared it for the feast and it was delicious. Ending

48 So the king relented and the two were married. Ending

49 So the queen gave them the prize as she had promised. Ending

50 So the rightful ruler was placed on the throne once more. Ending

51 So they escaped their captors and fled home. Ending

52 So they returned what was stolen to its original owner. Ending

53 The king fulfilled his side of the bargain and everyone was happy. Ending

54 The prince's madness was cured. Ending

55 Which meant they would become king and queen in the course of time. Ending

47 His wound was healed but his heart remained broken forever. Ending

48 It just shows that stepmothers aren't always what they seem. Ending

49 So he forgave her and they were married. Ending

50 So he realized how loyal his sister had been. Ending

51 So the village was restored to prosperity. Ending

52 So they changed places and everything was back to normal. Ending

53 So they promised never to fight again. Ending

54 Which proves that a heart that is brave and true will always triumph in the end. Ending

55 Which proves you should always be careful when choosing your companions. Ending

47 So the evil-doers were thrown down æ well. Ending

48 So the spell was broken and they were free. Ending

49 The curse was lifted as had been foretold. Ending

50 The flames rose higher and the wicked place was destroyed. Ending

51 The monster was destroyed and the city was safe once more. Ending

52 They were buried in the same grave, and the kingdom mourned them. Ending

53 True love had broken the enchantment. Ending

54 Which is how the kingdom got such an unusual name. Ending

55 With the enemy dead they could get married at last. Ending